Evaluating Degrees of Isolation between Tenants enabled by Multitenancy Patterns for Cloud-hosted Version Control Systems (VCS)

Laud Charles Ochei, Andrei Petrovski
School of Computing Science and Digital Media Robert Gordon University Aberdeen, United Kingdom

Julian M. Bass
School of Computing, Science and Engineering University of Salford Manchester, United Kingdom

Abstract

When implementing multitenancy for cloud-hosted applications, one of the main challenges to overcome is how to enable the required degree of isolation between tenants so that the required performance, resource utilization, and access privileges of one tenant does not affect other tenants. This paper applies COMITRE (COmponent-based approach to Multitenancy Isolation Through request RE-routing) to empirically evaluate the degree of isolation between tenants enabled by multitenancy patterns for cloud-hosted Version Control System (VCS). We implemented three multitenancy pat- terns (i.e., shared component, tenant-isolated component, and dedicated component) by developing a multitenant component using the FileSystem SCM plugin integrated within Hudson. The study confirmed that dedicated component provides the highest degree of isolation between tenants (compared to shared component and tenant-isolated component) in terms of error% (i.e., the percentage of errors with unacceptably slow response times) and throughput. The system load of tenants showed no variability, and hence did not influence the degree of tenant isolation for all the three multitenancy patterns. We also provide a summary of recommended multitenancy patterns for optimizing performance and utilization of resources for cloud- hosted software services, as well as recommendations to guide an architect in implementing multitenancy isolation on similar VCS tools like Subversion and CVS.

1. Introduction

One of the main challenges of implementing multitenancy is how to ensure that there is isolation between tenants (here- after referred to as *multitenancy isolation*) sharing components of an application, for example, a cloud-hosted application [1] [2] [3]. As software tools are increasingly being deployed on the cloud for software development, there is need to properly isolate a tenant's code files and processes so that the required performance, resource utilization, and access privileges of one tenant does not affect other tenants.

There are varying degrees of isolation between tenants when sharing application components. For example, special configurations of individual tenants, laws and corporate regulations may impose a higher degree of isolation between tenants sharing a particular component. The challenge for a cloud deployment architect would be how to select the right multitenancy patterns(or combinations of patterns) to resolve the trade-offs between the required performance, systems resources and access privileges at different levels of a cloud- hosted application.

Motivated by this problem, this paper applies COMITRE (Component-based approach to Multitenancy Isolation through Request Re-routing (COMITRE) [2] to empirically evaluate the degree of isolation between tenants enabled by multitenancy patterns under different cloud deployment conditions. Fehling et al [1], captured the degree of isolation between tenants in three multitenancy patterns, and also proposed that the degree of isolation between tenants is the main difference between these patterns. However, these patterns have never been evaluated to measure the actual degree of tenant isolation for applications within the domain of cloud-hosted VC systems, such as Subversion, CVS, and Perforce. Version control is a key software development practice used to support teams involved in Global Software development [2], [4], and [5].

The research question this paper addresses is: **"How can we evaluate the degree of isolation between tenants enabled by multitenancy patterns for cloud-hosted Version Control System"**. By evaluating the degrees of multitenancy isolation, we mean comparing the effect of performance (e.g., response times) and resource utilization (e.g., CPU) on

tenants accessing an application component deployed based on different multitenancy patterns when one of the tenants experiences high workload. Three multitenancy patterns (i.e., shared component, tenant-isolated component and dedicated component) were implemented by exposing the functionality of each pattern as a plugin integrated with Hudson deployed on a private cloud. (i.e., Ubuntu Enterprise Cloud). Thereafter, we evaluated the degree of isolation for each pattern both at the process isolation and data isolation levels, as it affects tenants' interaction with Version control system.

The main contributions of this paper are:

1. Applying COMITRE to implement multitenancy isolation for cloud-hosted version control system.

2. Empirically evaluating the degree of isolation between tenants enabled by multitenancy patterns under different cloud deployment conditions.

3. Presenting a summary of recommended multitenancy pat- terns and their implications for GSD tools and processes based on different cloud deployment scenarios.

4. Presenting recommendations and best practice guidelines to guide a cloud deployment architect when implementing multitenancy isolation on a cloud-hosted Version Control system.

The rest of the paper is organized as follows - Section two gives an overview of the basic concepts related to deployment patterns for Cloud-hosted GSD tools, with particular reference to multitenancy patterns, and tenant isolation. In Section three, we discuss the research methodology including GSD tool selection and the application of COMITRE to implement multitenancy isolation. Section four presents the evaluation which covers the experimental design, setup and procedure. In Section five, we present the results of the study and then go on to discuss the implications of the results in Section six. The recommendations and limitations of the study are detailed in Section seven and eight respectively. Section nine concludes the paper with future work.

2. Multitenancy Patterns for Cloud-hosted GSD Tools

In this section, we discuss the concept of Global Software Development tools, Cloud-hosted GSD tools, and Multitenancy isolation. We also present some definitions related to these concepts.

2.1. Cloud-hosted GSD Tool and Software Processes

Definition 1: **Global Software Development.** Global Software Development means the splitting of the development of the same software product or service among globally distributed sites [6].

Definition 2: **Cloud-hosted GSD tools.** "Cloud-hosted GSD tools" are collaboration tools used to support GSD processes in a cloud environment [5]. We adopt the: (i) NIST Definition of Cloud Computing to define properties of cloud-hosted GSD tools; and (ii) ISO/IEC 12207 as a classification frame for defining the scope of a GSD tool. Three examples of widely used Global software development processes are: continuous integration, version control and issue/error tracking [4] [5]. In the next section, we will discuss about version control which is the focus of this paper.

2.2. Relevance of Version Control Process in Global Software Development

Definition 3: **Version Control.** Version control is the process of tracking incremental versions of files and, in some cases, directories over time, so that specific versions can be recalled later [7]. In Global software development, version control systems are being relied upon as a communication medium for developers in a software development team. For example, viewing past revisions and changesets is a valuable tool to see how a project has evolved and for reviewing teammates code.

Cloud-hosted software services play an important role in Software Development Life Cycle. In Global Software Development, cloud-hosted Version Control Systems are used to ensure that changes happening across different environments (some of which may be static data centres) are properly monitored and controlled across various layers and environments of an application software [8].

There are two main categories of version control systems: **centralized** (e.g., Subversion) and **distributed** (Git and Mercury). This paper focuses on the centralized version control system, which works in a client and server relationship. That is, the repository is located in one place and provides access to many clients. It can be likened to a scenario where an FTP client connects to an FTP server. All changes and commits by users are sent and received from the central repository.

2.3. Cloud Deployment Patterns for Multitenancy Isolation

Definition 4: **Cloud deployment patterns.** "Cloud deployment patterns" are architectural patterns which embody decisions as to how elements of the cloud application will be assigned to the cloud environment where the application is executed [5]. The notion of *Cloud deployment pattern* is similar to the concept of (architectural) deployment patterns [9], cloud computing patterns [1]. Architectural and design patterns have long been used to provide

known solutions to a number of common problems facing a distributed system [10], [9].

Definition 5: **Multitenancy isolation.** We define "Multi- tenancy isolation" as a way of ensuring that the required performance, stored data volume and access privileges of one tenant does not affect other tenants accessing the component/functionality of a shared application component.

Definition 6: **Application Component.** We present an in- formal definition of an "Application Component" as an encapsulation of a functionality that is shared between multiple tenants. An application component could be a communication component (e.g., message queue), data handling component (e.g., databases, tables), processing component (e.g., load balancer), or a user interface component (e.g., AJAX).

2.4. Evaluating Degree of Multitenancy Isolation

Multitenancy isolation can be captured in three main cloud patterns: shared component (i.e., tenants share the same resource instance, and are unaware of other tenants), tenant-isolated component (tenants share the same resource and their isolation is guaranteed) and dedicated component (i.e., tenants do not share resource, though each tenant is associated with one instance (or certain number of instances) of the resource) [1].

The three main aspects of tenant isolation are: performance, stored data volume and access privileges [1]. For example, in performance isolation, other tenants should not be affected by the workload created by other tenants. Any of the three multitenancy patterns can be used to achieve varying degrees of isolation between tenants. The dedicated component gives the highest degree of isolation but at a high running cost and high resource consumption. The shared component gives the lowest degree of isolation but allows for better resource sharing leading to better resource utilization.

The lack of performance guarantee (i.e., performance isolation) is one of the major challenges facing users of cloud- hosted applications. Guo et al. [11] evaluated different isolation capabilities related to authentication, information protection, faults, administration etc. A closely related work to ours is that of Walraven et al. [12] where they implemented a middleware framework for enforcing performance isolation. The authros used a multitenant implementation of a hotel booking application deployed on top of a cluster for illustration. Krebs et al [13] implemented a multitenancy performance benchmark for web application based on the TCP-W benchmark. Krebs et al. [14] acknowledged that performance related issues are often caused by a minority of tenants with high workloads.

The focus of this paper is providing empirical evidence of the effect of performance and resource utilization on other tenants due to high workload created by one of the tenants. We implemented multitenancy component using the FileSystem SCM plugin integrated into Hudson in a real cloud environment. The implementation represents a typical cloud deployment of a version control system based on a particular multitenancy pattern.

3. Methodology

This section presents the methodology used in this study: the selection of GSD tools and processes, application of the COMITRE to implement multitenancy isolation and validation of the implementation.

3.1. Selecting the GSD Tools and Software Processes

There are several software processes that have been found to have the highest impact on Global Software Development. Examples of three key processes are: continuous integration, source/version control and issue/bug tracking [5], [15]. We conducted an empirical study in a previous study to select three open-source GSD tools (i.e., Hudson, Subversion and Bugzilla) to represent these software processes (see Ochei et al. [5]). The empirical study was conducted to find out: (1) the type of GSD tools used in large-scale distributed enterprise software development projects; and (2) what tasks/software processes they utilize the GSD tools for. See Ochei et al. [5] and Bass [15] for details. This paper focuses on applying our approach (i.e., COMITRE) to implement multitenancy in a version control system.

3.2. Applying COMITRE to Implement Multitenant Isolation

We applied COMITRE to evaluate multitenancy Isolation in a Version Control system. Figure 1 shows the structure of COMITRE. It captures the essential properties required for the successful implementation of multitenancy isolation, while leaving large degrees of freedom to cloud deployment architects depending on the required degree of isolation between tenants. The actual implementation of the COMITRE is anchored on shifting the task of routing a request from the server to a separate component (e.g., Java class or plugin) at the application level of the cloud-hosted GSD tool. The full explanation of COMITRE plus the step-by-step procedure and the algorithm that implements it is given in Ochei et al. [2].

In this study, we used the File System SCM plugin to illustrate the version control process because we wanted to simulate the process on a local development

machine. Specifically, we want to point the build configuration to the locally checked out code and modified files on a shared repository residing on a private cloud. Filesystem SCM plugin can be used to simulate the file system as a source control management (SCM) system by detecting changes such as the file system's last modified date [16]. We integrated the Filesystem SCM plugin into Hudson because we are assuming a scenario where a code file is checked into a shared repository for Hudson to build.

Multitenancy implementation is achieved by modifying this plugin within Hudson. This involved introducing a Java class into the plugin which accepts a file path and the type of file(s) that should be included when checking out from the repository into Hudson workspace. During execution, the plugin is loaded into a separate class loader to avoid conflict with Hudson's core functionality.

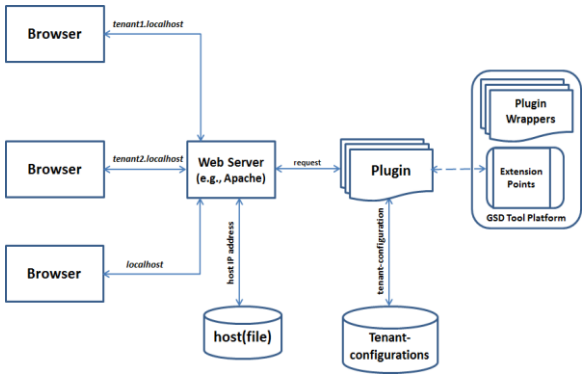


Figure 1. COMITRE Architecture

3.3. Validating the Implementation of Multitenancy Isolation

We validated our approach (i.e., COMITRE) for implementing multitenancy isolation both in theory and in practice. We first validated each multitenancy pattern in theory as follows: (i) carefully analyzed the class diagrams and description of the implementation of the three multitenancy pattern as presented by Fehling et al [1] and other related sources [17], [18]; (ii) systematically cross-checked our implementation against that proposed by other researchers; and (iii) Examined that our implementation is compliant with how clients (i.e., tenants) access a multitenant component.

We also demonstrate the practicality of our approach by applying it to implement the three multitenancy patterns on FileSystem SCM plugin integrated within Hudson, a widely used open-source GSD tool for continuous integration. Experts and researchers in the field of cloud deployment patterns and Global Software Development have confirmed that the implementation of multitenancy isolation, together with the output, represents the behaviour of tenants interacting with a shared functionality/component of a cloud-hosted application.

4. Evaluation

In this section, we present the experimental design, setup and procedure used for the study.

4.1. Experimental Design and Statistical Analysis

A set of four tenants (T1, T2, T3, and T4) are configured into three groups to access an application component deployed using three different types of multitenancy patterns (i.e., shared component, tenant-isolated component, and dedicated component). Each pattern is regarded as a group in this experiment. We also created two different scenarios for all the tenants (see section 4.3 for details of the two scenarios). In addition, we also created a treatment for configuring T1 (see section 4.2 for details of the treatment). For each group, one of the four tenants (i.e., T1) is configured to experience a demanding deployment condition (e.g., large instant loads) while accessing the application component. Performance metrics (e.g., response times) and systems resource consumption (e.g., CPU) of each tenant are measured before the treatment (pre-test) and after the treatment (post-test) was introduced.

Based on this information, we adopt the Repeated Measures Design and Two-way Repeated Measures (within- between) ANOVA for the experimental design and statistical analysis respectively, as previously used by Ochei et al [2]. The aim of the experiment is to evaluate the degrees of isolation of multitenancy patterns for cloud-hosted Version Control system. The hypothesis we are testing is that the performance and system's resource utilization experienced by tenants accessing an application component deployed using each multitenancy pattern changes significantly from the pre-test to the post test.

4.2. Experimental Setup and Procedure

The experimental setup consist of a private cloud setup using Ubuntu Enterprise Cloud (UEC), an open-source private cloud software that comes with Eucalyptus. The private cloud consist of six physical machines- one headnode and five sub-nodes based on the typical minimal Eucalyptus configuration. A summary of the experimental procedure we adopted can be seen in Ochei et al [2].

A typical version control process during Global Software Development involves a combination of continuous integration (i.e., building a code file), checkouts (i.e., file download), checkins (i.e., file upload), and updating and synchronizing files with the latest version from the repository. A detailed experimental procedure considered in this paper translates into the following steps:

1. The first step is to put a new file to the repository for the first time. To achieve this, we used the HTTP request sampler in JMeter to send request to Hudson to trigger a build. Within Hudson, we used the "Execute Shell" feature to execute a shell script. This shell script simply selects the initial contents of a MySQL database (i.e., used here to represent a shared data handling component) and then outputs it into two separate files (referred to as file1 and file2). The first file (i.e., file1) represents the local working copy and the second file (i.e., file2) represent the main copy.
2. The second step is to check out the copy of the new file to the local machine. To implement this in JMeter, we used the FTP request sampler and then selected the get (RETR) to download the file from the repository. In effect, this action downloads file1 from the repository into a local machine and saves it as file3.
3. The third step involves making changes to the file by inserting records into the Mysql database and then outputting the latest content to the local working copy. To simulate this we used a BeanShell Sampler in JMeter to invoke a custom Java class. This Java class is specifically written to insert records into MySQL database, and then to update file3 with the latest content of the database.
4. The last step is to checkin file3 back into the repository with a timestamp message ("Row added at 2015-01-01-00.00.01"). To implement this in JMeter, we again used the FTP request sampler and then selected the put (STOR) to upload the file to the repository and append the content to file2.

To measure the effect of tenant isolation, we introduce a tenant that experiences a demanding deployment condition. We configured tenant 1 to simulate a large instant load by:
(i) increasing the number of requests using the thread count and loop count; (ii) increasing the size of the requests by attaching a large file to it; (iii) increasing the speed at which the requests are sent by reducing the ramp-up period by one- tenth, so that all the requests are sent ten times faster; and (iv) creating a heavy load burst by adding the Synchronous Timer to the Samplers in order to add delays between requests, such that a certain number of request are fired at the same time. This treatment type is similar to unpredictable (i.e., sudden increase) workload [1] and aggressive load [12].

Each tenant request is treated as a transaction composed of the three types of request: HTTP request, FTP request, and File I/O operation. JMeter Transaction controller is introduced to take the aggregate measurement of all the requests involved in the end-to-end action sequence of the scenario. The setup values for the experiment are as follows: (1) No of threads = 2; (2) Thread Loop count = 5; (3) Loop controller count = 4 for tenant 1, and 2 for all other tenants for each type of request sent (i.e., HTTP request, Beanshell, and FTP request samplers); (4) Ramp-up period of 6 seconds for tenant 1 and 60 seconds for all other tenants; and (5) Total number of expected requests = 480. With this setup, it means tenant 1 sends two times the number of requests of the other tenants, and also 10 times faster to simulate an aggressive load.

We perform 10 iterations for each run and used the values reported by JMeter as a measure for response times, throughput and error%. The error% is computed as the percentage of the total number of request (i.e., in the end-to-end sequence of version control process) whose response time is unacceptably slow and above which the request is considered a failure. Statistically, this translates to response time greater than the upper bound of the 95% confidence interval of the average response time of all requests. For system activity, we reported the average CPU, memory, disk I/O and system load usage at one-second interval.

4.3. Problem Scenarios for Illustrating Multitenancy Isolation

We present two scenarios to evaluate the effect of multitenancy isolation at both data level and process level during an automated version control process. Figure 2 captures the architecture of multitenancy Isolation at the data level. For multitenancy isolation at the process isolation, the component that is being shared is a lock object [2]. The two scenarios are explained as follows:

4.3.1. Scenario 1 - Process Isolation during Version Control. We used scenario 1 (i.e., Variation in request arrival rate) to simulate process isolation. It represents a case where there is variation in the frequency with which code changes are committed to the source code to trigger a build process. To simulate this behaviour in JMeter, we simply add the Gaussian Random Timer to the Samplers.

4.3.2. Scenario 2 - Data Isolation during Version Control. We simulate data isolation using scenario 2 (i.e., Lock duration) by configuring the data handling component in a way that isolates the data of different tenants (see Figure 2). This is related to the concept of (i) locking used internally in version control system (e.g., subversion) to achieve mutual exclusion between users to avoid clashing commits or to prevent clashes between multiple tenants operating on the same working copy [7]; and

(i) database isolation level which is used to control the degree of locking that occurs when multiple tenants or programs are attempting to access

a database used by a cloud-hosted application [19]. In scenario 2, a tenant that first accesses an application component locks (or blocks) it from other tenants until the transaction commits. To simulate this behaviour in JMeter, we use the JMeter Beanshell sampler to invoke a custom Java class that runs a query that sets the database transaction isolation level to SERIALIZABLE (i.e., the highest isolation level).

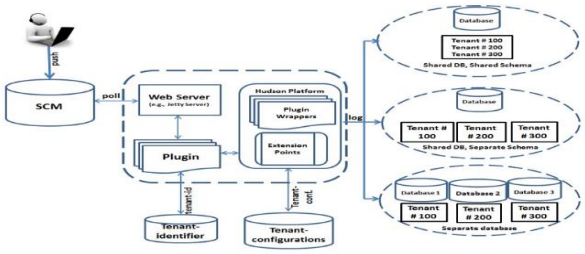


Figure 2. Multitenancy Data Isolation Architecture

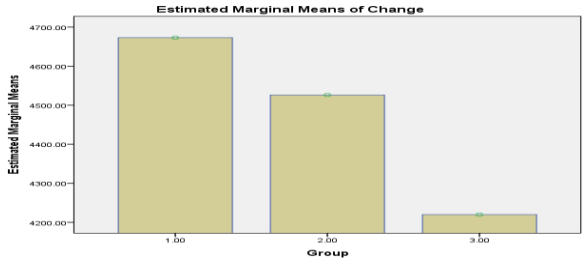


Figure 3. Changes in response time for each pattern relative to other patterns-1

4. Results

We first performed the two-way (within-between) ANOVA to determine if the groups had significantly different changes from Pre-test to Post-test. Thereafter, we carried out planned comparisons involving the following:

(i) a one-way ANOVA followed by Scheffe post hoc tests to determine which groups showed statistically significant changes relative to the other groups. The Dependent variable used in the one-way ANOVA test was determined by subtracting the Pre-test from Post-test values.

(ii) a paired sample test to determine if the subjects within any particular group changed significantly from pre-test to post-test measured at 95% confidence interval. This would give an indication as to whether or not the workload created by one tenant has affected the performance and resource utilization of other tenants. We used the "Select Cases" feature in SPSS to select the three tenants (i.e., the T2, T3, T4 that did not experience large instant loads) for each pattern and for each deployment scenario giving a total of 6 cases for each metrics which was measured.

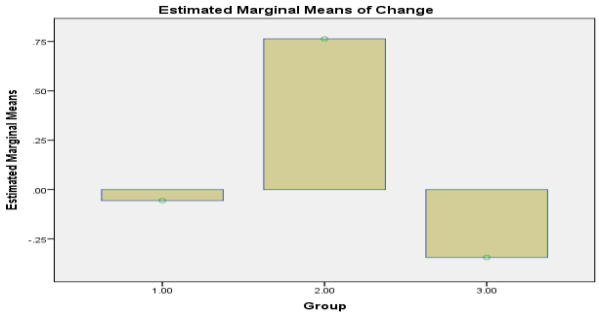
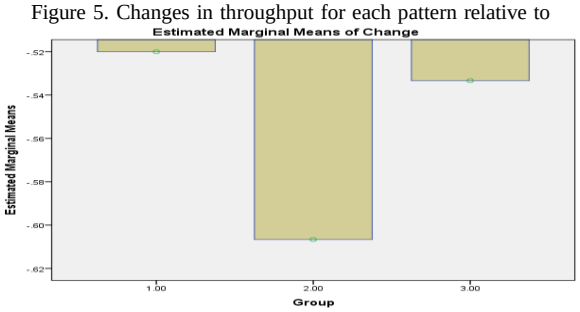


Figure 4. Changes in error% for each pattern relative to other patterns-1

Figure 5. Changes in throughput for each pattern relative to



other patterns-1

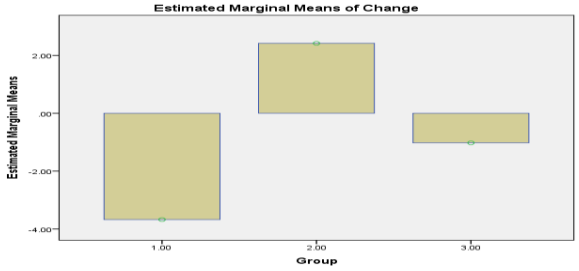


Figure 6. Changes in CPU for each pattern relative to other patterns-1

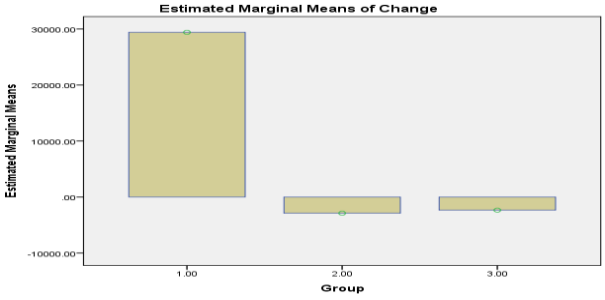


Figure 7. Changes in memory for each pattern relative to other patterns-1

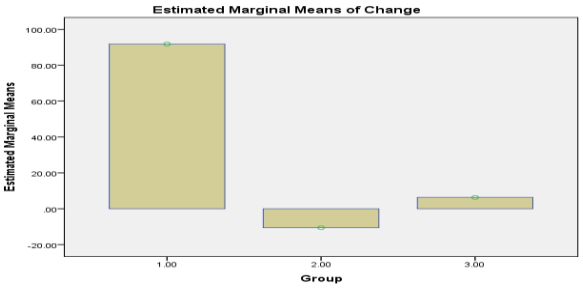


Figure 8. Changes in disk I/O for each pattern relative to other patterns-1

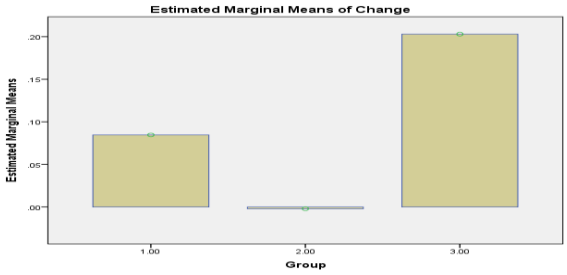


Figure 9. Changes in system load for each pattern relative to other patterns-1

To answer the questions outlined above, we analyzed the plots of estimated marginal means of change shown in Figure 3 to Figure 9 in combination with ANOVA (plus post hoc test) and paired sample test results from SPSS output. The quasi- independent variable is nominally scaled in SPSS, and so we changed the interpolation line to a bar chart to give a meaningful interpretation of the result. Table 1 summarizes the effect of Tenant 1 (i.e., the tenant that experiences high load) on the other three tenants (T2, T2, and T4). The key used in constructing the table is as follows: YES - represents a significant change between the metrics from pre-test to post-test. NO - represents some level of change which cannot be regarded as significant; no significant influence on the tenants. The symbol "-" implies that the standard error of the difference is zero and hence no correlation and t test statistics can be produced. This means that the difference between the pre-test and post-test values are nearly constant with no chance of variability. In the following, we present a brief discussion the findings of the study based on the estimate of the marginal means of change and paired sample test for scenario 1 and scenario 2.

(1) Response times: The Post hoc test revealed that none of the patterns showed significant change relative to the other patterns. However, Table 1 (i.e., the paired sample t test) showed that the response times of tenants changed significantly from pre-test to post test for all the patterns, except tenant- isolated under scenario 2. As the tenant-isolated component is in the middle, most times the results are either close to the shared component or dedicated component. As expected, the plot of the estimated marginal means of change shows that response times for shared component and tenant-isolated component changed significantly the most for tenants exposed to the deployment conditions of both scenarios.

(2) Error%: The patterns did not show significantly different changes from pre to post test. The post hoc test showed that that the groups did not change significantly in comparison to the other groups. The paired t-test also showed that tenants also did not change significantly from pre-test to post-test under all the scenarios.

(3) Throughput: The statistical analysis showed that the pat- terns had significantly different changes from Pre to Post for tenants exposed to only the deployment conditions of scenario

1. None of the patterns showed a significant change relative to the other patterns for scenario 2 (i.e., effect of lock duration). Further analysis using the Post hoc test showed that there was no significant difference between the Shared component and the dedicated component. However, the paired sample t-test revealed that the throughput of tenants changed significantly from pre-test to post test for all the patterns in both scenarios.

(4) CPU and Memory usage: The statistical analysis of CPU showed that the patterns had significantly different changes from Pre to Post for both scenarios. The paired sample t-test also showed that the CPU of tenants changed significantly from pre-test to post test for all the patterns.

For memory, none of the patterns showed a significant change relative to each other. The paired sample t-test revealed that the memory of tenants changed significantly from pre-test to post-test only for the shared component.

(5) Disk I/O: The statistical analysis of disk IO showed that the patterns had significantly different changes from Pre to Post. Further analysis using the Post hoc test showed that the change the shared component showed was not significant in comparison to the change the dedicated component showed. The paired sample t-test revealed that the disk I/O of tenants changed significantly from pre-test to post test for all the patterns under all the scenarios.

(6) System Load: Table 1 showed that system load (measured as one-minute load average reported by SAR-ldavg) did not show any variability in the values from pre-test to post-test. This is similar to the result obtained in Ochei et al. [2] where the authors evaluated the degrees of multitenancy isolation for cloud-hosted continuous integration using Hudson.

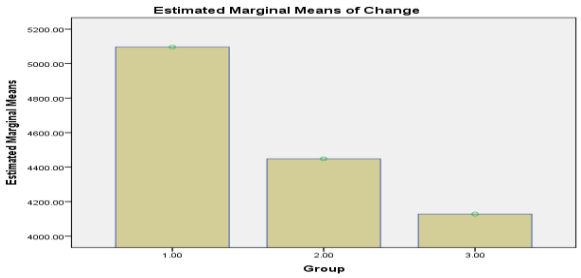


Figure 10. Changes in response time for each pattern relative to other patterns-2

6. Discussion

Response times: The results show that while none of the patterns changed significantly in comparison to the other patterns, the tenants within all the groups (i.e., the patterns) changed significantly from pre-test to post-test when one of the tenants is exposed to large instant workloads during version control. From Figure 3, one would recommend dedicated component for carrying out version control process since it is the least influenced among the three patterns. That is, we do not recommend using shared component and tenant-isolated component to improve response time.

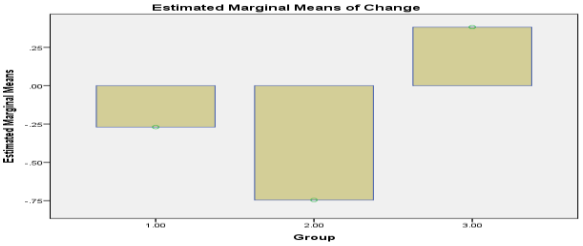


Figure 11. Changes in error% for each pattern relative to other patterns-2

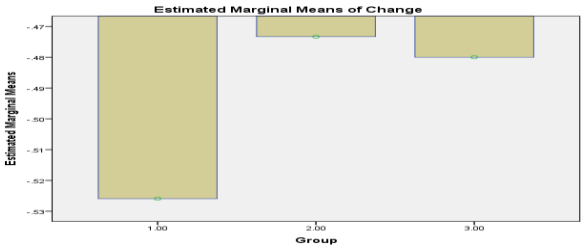


Figure 12. Changes in throughput for each pattern relative to other patterns-2

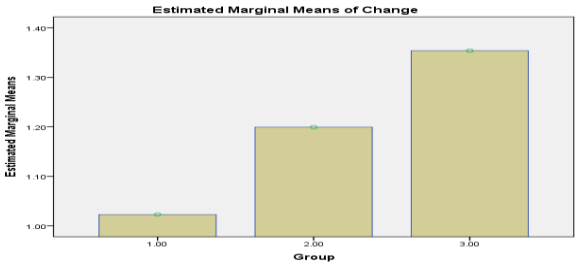


Figure 13. Changes in CPU for each pattern relative to other patterns-2

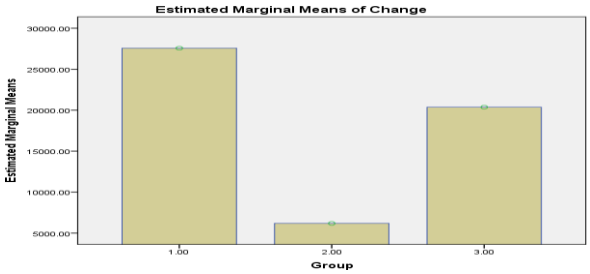


Figure 14. Changes in memory for each pattern relative to other patterns-2

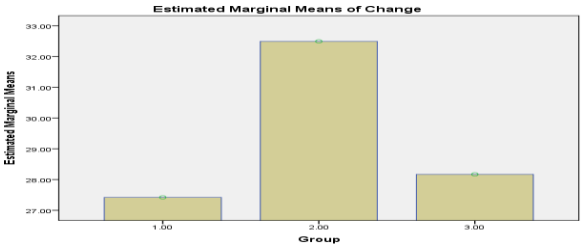


Figure 15. Changes in disk I/O for each pattern relative to other patterns-2

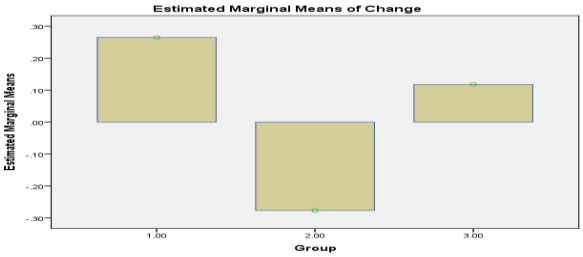


Figure 16. Changes in system load for each pattern relative to other patterns-2

Table 1. Paired samples test analysis for scenario 1-variation in request arrival time

Pattern	Response	Error%	Throughput	CPU	Memory	Disk I/O		System Load
	Scenario 1							
Shared	YES	NO	YES	YES	YES	YES		YES
Tenant-isolated	YES	NO	YES	YES	NO	YES		-
Dedicated	YES	NO	YES	YES	NO	YES		-
	Scenario 2							
Shared	YES	NO	YES	YES	YES	YES		-
Tenant-isolated	NO	NO	YES	YES	YES	YES		YES
Dedicated	YES	NO	YES	YES	YES	YES		-

(2) Error%: Based on Figure 4, the error% of tenants accessing the shared patterns changed the least among the three other patterns for both scenarios. One would therefore recommend the shared component when there is low bandwidth or slow network connection. The most expensive part of a typical version control system is retrieving data (e.g., FTP downloads) from a shared repository [7]. The response times of key individual components of the end-to-end action sequence of the version control process, such as FTP upload and FTP download, may have contributed to the extremely slow response times for tenant-isolated and dedicated component. It may be challenging to know what can be regarded as very slow or extremely slow response times. Bauer and Adams [20] recommend that the maximum acceptable service latency (i.e., response time) should be 10-20 times greater than the 50th percentile for users of a cloud-hosted application. To further avoid high response times which could lead to other forms of errors, users of subversion, a widely used version control system, are advised to access the shared repository using accounts setup using svnserve or Apache HTTP server with the right ownership and file permissions [7].

(3) Throughput: The plot of the estimated marginal means of change from Fig. 5 showed a negative change. This means that the throughput of other tenants actually decreased in response to an increase in response times when one of the tenants is exposed to large instant loads. We therefore would recommend a dedicated component for tenants accessing a shared application component since the estimated marginal means of change remained unchanged in both scenarios in comparison with the other patterns.

(4) CPU and Memory usage: Figure 6 and Figure 7 shows that the magnitude of change in CPU consumption for scenario 1 was not consistent, although it was slightly more for shared component than the other patterns. For scenario 2, response times increased steadily across the three patterns with the dedicated component being the most influenced. The dedicated component is therefore not recommended as the multitenancy pattern of choice for applications involved in a process that may lock/block other tenants from accessing a shared application component. For memory, the magnitude of change for the shared component was clearly higher than the other three patterns. Therefore we would not recommend the shared component when using memory intensive applications or when there is a need for a better memory utilization.

(5) Disk I/O: The change in disk I/O consumption for tenant- isolated component and dedicated component was nearly the same for tenants accessing the shared application component deployed under scenario 1. Therefore there would be not much difference if either of them is used. The change in disk I/O consumption for shared component and dedicated component was also nearly the same for tenants accessing a shared application component deployed under scenario 2. Al- though, there was no significant difference between the shared and dedicated component we would still recommended the dedicated component, since each tenant would have exclusive access to the shared application component, thereby reducing contention and high disk I/O consumption rate.

(6) System Load: From Table 1, it can be seen that system load showed no chance of variability, especially for dedicated component. This means that system load did not influence any of the patterns when tenants were exposed to all the deployment conditions considered in this study. This implies that with a reasonably high-speed network connection, there should be no problem with system load when a version control system is used to send data across a shared repository residing in a company's LAN or VPN.

7. Summary of Recommended Multitenancy Patterns and Implications for GSD Processes

Table 2 and 3 shows metadata that summarizes the recommended multitenancy patterns recommended patterns for achieving isolation between tenants based on the two cloud deployment scenarios considered in this study. Table 2 captures Scenario 1 - Concurrent release of large instant loads, while Table 3 captures Scenario 2 - Data locking during release of large instant loads. The key used in constructing the table is as follows: (i) the symbol./ means that the pattern is recommended; (ii) the symbol × means that the pattern is not recommended; and (iii) the symbol - implies that there is no difference in effect, and so any of the three patterns can be used.

Most version control systems are generally not known to consume much of IT resources such as CPU and memory. However, there is still room to optimize the utilization of IT resources which would guarantee a high degree of multitenancy isolation under varying request arrival rates and lock duration. Several of the problems that occur in version control relates to the fact that version control systems usually create additional copies of files on the repository (especially the ones that use the native operating system (OS) filesystem directly). This adversely affects performance because these files occupy more disk space than they actually use, and the OS spends a lot of time seeking across many files on the disk. We summarize the recommended patterns for scenario 1 (i.e., high variability in requests arrival rate) as follows.

(i) Response times - Version control systems create additional files on the repository. These files could grow very fast, resulting in a situation where more time is spent

searching across large disks. Based on our analysis, we recommend dedicated component for carrying out version control process since it is the least influenced among the three patterns.

(ii) One aspect where the error% (i.e., unacceptably slow response times) of request is of importance is when committing large number of files to a repository that is directly based on the native OS filesystem (e.g., FSFS). Delays usually arise when finalizing a commit operation, which could cause tenant's request to time out while waiting for the response [7]. Under this situation, we recommend the shared component, especially when there is low bandwidth or slow network connection.

(iii) Throughput of other tenants decreased in response to an increase in response times. We recommend the shared component pattern when the component that is being shared resides in a remote repository. However, when the repository is closer, then the dedicated component is better.

(iv) CPU - version control processes is not sensitive to CPU usage. However, we do recommend the dedicated component in a situation where there is need to move data (e.g., using the svnadmin dump and svnadmin load subcommands) from one repository into another or switching from a repository that uses a database (e.g., Berkeley DB or MySQL) to one that does not use a database (e.g., FSFS). Another issue that has to be taken into consideration is when accessing a repository over a slow or low bandwidth network. If the data is large in size, it usually pays to compress it, but this is bound to consume much CPU. In order to guarantee multitenancy isolation, we recommend the shared component.

(v) Version control process does not consume much memory and so files can be accessed over a network filesystem with ease. However when data is moved to and from the repository in the form of large instant loads, then we would not recommend a shared component.

(vi) The size of a repository could grow very large due to creation of additional copies of version data. This could lead to high disk I/O consumption when carrying out disk intensive operations. Based on our analysis, there would be not much difference in disk I/O consumption if either tenant-isolated or dedicated component is used. However, we would recommend dedicated component for exclusive access in order to reduce contention and high disk I/O consumption rate.

(vii) System load showed no influence/variability on any of the patterns.

Table 2. Recommended multitenancy patterns for as per Scenario 1- Concurrent release of large instant loads

Patterns	Resp. time	Error%	Thro.	CPU	Mem.	Disk	Sys. Load
Shared Component	×			×	×	×	-
Tenant-isolated Component	×	×	×	×			-
Dedicated Component		×	×				-

Table 3. Recommended multitenancy patterns for Scenario 2- Lock Duration

Patterns	Resp. time	Error%	Thro.	CPU	Mem.	Disk	Sys. Load
Shared Component	×		×		×		-
Tenant-isolated Component		×	×			×	-
Dedicated Component		×		×	×		-

One approach to solving the problem of saving disk space in a version control system is called packing. It entails concatenating all the files of a completed shard into a single pack file and then removing the per-revision files. This approach does have one major drawback, that is, the packing process has to obtain the required locks before performing this process. This could lead to high response times and high resource consumption. In the following we summarize the recommended patterns for optimizing performance and resource utilization for a version control process that involves some form of locking.

(i) Response times - Recommend tenant-isolated component and dedicated component.

(ii) Throughput - Throughput of other tenants decreased in response to an increase in response times. However, we recommend dedicated component when accessing the component that is being shared.

(iii) Error% - Recommend the shared component when there is low bandwidth or slow network connection.

(iv) CPU - Dedicated component is not recommended for long running processes that may block other tenants from accessing a component that is being shared.

(v) Memory consumption- shared component is not recommended when using memory intensive applications. Tenant-isolated was better than dedicated even though both changed significant from pre-test to post test.

(vi) Disk I/O - recommends dedicated component. However, for complex and long running processes the shared component would be better.

(vii) There is no meaningful difference in any of the patterns.

8. Recommendations

Based on the experience we have gathered while working with cloud-hosted GSD tools and consulting with experts on a number of software projects, we present in the following various options within a version control system that could be explored to implement multitenancy isolation at the file based level. In addition, we also present factors that could influence the degree of isolation between tenants.

Most version control systems (e.g., Subversion) recognize the existence of a system-wide configuration area. This gives system administrators the ability to establish defaults for all users on a given machine. The first time the svn command- line client is executed, it creates a per-user configuration area. On Unix-like systems, this area appears as a directory named .subversion in the user′s home directory. This feature can be used to implement a low - medium degree of isolation between tenants based on, for example, shared component or tenant- isolated component.

In subversion, unversioned files resulting from program compilation can be excluded using Subversion global-ignores (i.e., a whitespace-delimited list of names of files and directories not displayed unless they are versioned). Examples of default values are: *.o *.lo *.la *.al .libs *.so *.so. [0-9]* *. a . A Similar feature named ‘Enable Filtering” in the File System SCM plugin can be used to either include or exclude certain files (in the form of wildcard) while uploading or downloading to the repository. This feature can be used to implement a very high degree of isolation using the dedicated component.

The following factors could influence the degree of multi-tenancy isolation and care should be taken to avoid them when implementing multitenancy in a version control system:

(1) It is less safe when a version control system is used with a repository storage through a shared filesystem. For example, in Subversion it is safe as a single server-process running as one user.
(2) Most version control systems (e.g.: subversion and Git) store additional copies of data on the local machine, which can be an issue for large projects or files, or if developers work on multiple branches simultaneously. There are features within most version control systems that can help to save disk space. For example, the “Clear Workspace” feature on the File System SCM plugin can be used to delete all existing files/sub- folders in workspace before checking-out. In Subversion, there are several options such as deltification, representation sharing, removal of dead transactions and packing FSFS filesystems.

9. Limitations of the Study

The study used (an open-source) FileSystem SCM plugin to trigger the version control process. This means that the focus is not on a particular version control tool but on the software development process (i.e., version control). The number of requests sent to the application component was within the limit of the private cloud used (i.e., Ubuntu Enterprise Cloud). Therefore, the results of this study applies to private clouds and should not be generalized to large public clouds.

In this study, multitenancy isolation was implemented on the application level of the cloud stack by capturing the tenant- id associated with requests and re-routing them to different components configured for each tenant. This approach is very useful in a resource constrained environment where duplicating the deployment of the VM instance for each tenant is costly, for instance in terms of time, bandwidth and resource consumption (i.e., using a large number or size of VM instance).

This study assumes that a small number of users sends multiple request across the network; it would be interesting to replicate this study in a large private cloud infrastructure (using other version control tools like Subversion) to investigate the effect of a large number of users. The most common challenge while conducting experiments was that of insufficient memory and file or directory permission issues (e.g., when setting FTP request configurations). This problem becomes more acute when moving the VM image instance (whose file permission had been set on a local machine) to the cloud infrastructure. Therefore it is necessary to get repository ownership and permissions right before conducting the experiments.

10. Conclusion and Future Work

In this study, we have implemented multitenancy by applying COMITRE (Component-based approach to Multitenancy Isolation through Request Re-routing), to contribute to literature on multitenancy isolation for cloud-hosted Version Control Systems by showing how to evaluate the degree of isolation between tenants enabled by multitenancy patterns.

We implemented three multitenancy patterns (i.e., shared component, tenant-isolated component and dedicated component) by modifying the FileSystem SCM Plugin (integrated within Hudson) and deploying it as a Virtual Machine (VM) instance to the Ubuntu Enterprise Cloud (UEC) private cloud. The study revealed that dedicated component provides the highest degree of isolation between tenants (compared to shared component and tenant-isolated component) especially with respect to error% (i.e., the percentage of errors with unacceptably slow response times) and throughput.

Response times, CPU and memory consumption had the most negative impact on tenant isolation when exposed to demanding deployment conditions (e.g.: large instant loads) for all the multitenancy patterns. We have also provided a summary of recommended multitenancy patterns and their implications for GSD tools and processes based on different cloud deployment scenarios. The study recommends that during version control, the shared application component should reside in a repository on a cloud infrastructure with a high-speed connection and a reasonably large CPU and memory size.

We also plan to apply COMITRE to another case study involving a bug tracking system (e.g., Bugzilla) in a robust cloud infrastructure. Thereafter, we will use cross-case analysis and narrative synthesis to synthesis the findings of three case studies involving Global Software Development tools and processes.

11. Acknowledgment

This research was supported by the Tertiary Education Trust Fund, Nigeria, and Robert Gordon University, UK.

12. References

[1] C. Fehling, F. Leymann, R. Retter, W. Schupeck, and P. Arbitter, Cloud Computing Patterns. Springer, 2014.

[2] L. Ochei, A. Petrovski, and J. Bass, "Evaluating degrees of multitenancy isolation: A case study of cloud-hostedgsd tools," 2015 IEEE International Conference on Cloud and Autonomic Computing (ICCAC).

[3] L. C. Ochei, A. Petrovski, and J. Bass, "Evaluating degrees of tenant isolation in multitenancy patterns: A case study of cloud-hosted version control systems (vcs)," 2015 International Conference on Information Society (i- Society 2015).

[4] J. Portillo-Rodriguez, A. Vizcaino, C. Ebert, and M. Piattini, "Tools to support global software development processes: a survey," in Global Software Engineering (ICGSE), 2010 5th IEEE International Conference on. IEEE, 2010, pp. 13–22.

[5] L. Ochei, A. Petrovski, and J. Bass, "Taxonomy of de-ployment patterns for cloud-hosted applications: A case study of gsd tools," 2015, seventh International Conference on Cloud Computing, Grids, and Virtualization (CLOUD COMPUTING 2015).

[6] F. Lanubile, "Collaboration in distributed software development," in Software Engineering. Springer, 2009, pp. 174–193.

[7] B. Collins-Sussman, B. Fitzpatrick, and M. Pilato, Version control with subversion (For Subversion 1.7: Com- piled from r4561). O'Reilly, 2011.

[8] R. Krishna and R. Jayakrishnan, "Impact of cloud services on software development life cycle," in Soft- ware Engineering Frameworks for the Cloud Computing Paradigm. Springer, 2013, pp. 79–99.

[9] L. Bass, P. Clements, and R. Kazman, Software Architecture in Practice, 3/E. Pearson Education India, 2013.

[10] J. Vlissides, R. Helm, R. Johnson, and E. Gamma, "Design patterns: Elements of reusable object-oriented software," Reading: Addison-Wesley, vol. 49, p. 120, 1995.

[11] C. J. Guo, W. Sun, Y. Huang, Z. H. Wang, and B. Gao, "A framework for native multi-tenancy application development and management," in E-Commerce Technology and the 4th IEEE International Conference on Enterprise Computing, E-Commerce, and E-Services, 2007. CEC/EEE 2007. The 9th IEEE International Conference on E-Commerce Technology. IEEE, 2007, pp. 551–558.

[12] S. Walraven, T. Monheim, E. Truyen, and W. Joosen, "Towards performance isolation in multi-tenant saas applications," in Proceedings of the 7th Workshop on Middleware for Next Generation Internet Computing. ACM, 2012, p. 6.

[13] R. Krebs, A. Wert, and S. Kounev, "Multi-tenancy performance benchmark for web application platforms," in Web Engineering. Springer, 2013, pp. 424–438.

[14] R. Krebs, C. Momm, and S. Kounev, "Architectural concerns in multi-tenant saas applications." CLOSER, vol. 12, pp. 426–431, 2012.

[15] J. Bass, "How product owner teams scale agile methods to large distributed enterprises," Empirical Software Engineering, pp. 1–33, 2014.

[16] Hudson. Files found trigger. [Online: accessed in October 2014 from http://wiki.hudson-ci.org//display/HUDSON/Files+Found+Trigger].

[17] MSDN. Multi-tenant data architecture. Microsoft Corporation. [Online]. Available: https://msdn.microsoft.com/en-gb/library/hh534480.aspx

[18] Oracle. Oracle database concepts: Introduction to the multitenancy architecture. [Online: accessed in December 2105https://docs.oracle.com/database/121/CNCPT/cdblogic.htm CNCPT89248]. Oracle Corporation.

[19] D. Kroenke and D. J. Auer, Database concepts. Prentice Hall, 2012.

[20] E. Bauer and R. Adams, Reliability and availability of cloud computing. John Wiley & Sons, 2012.