

- 569BEACF91E8%7D&keyword=. (Accessed date: 27 March 2011.)
- [18] S. A. Robila, J. W. Ragucci, "Don't be a phish: steps in user education", Proceedings of the 11th annual SIGCSE conference on Innovation and technology in computer science education, 26 – 28 June 2006, Bologna, Italy, Retrieved from doi>10.1145/1140124.1140187. (Accessed date: 29 March 2011.)
 - [19] S. Sheng, B. Magnien, P. Kumaraguru, A. Acquisti, L. F. Cranor, J. Hong and E. Nunge, "Anti-Phishing Phil: the design and evaluation of a game that teaches people not to fall for phish", Proceedings of the 3rd symposium on Usable privacy and security, Pittsburgh, Pennsylvania, July 2007.
 - [20] Y. Zhang, S. Egelman, L. Cranor and J. Hong, Phinding Phish: Evaluating Anti-Phishing Tools. In Proceedings of the 14th Annual Network and Distributed System Security Symposium (NDSS 2007), San Diego, CA, 28 February -2 March, 2007.
 - [21] Z. Ye and S. Sean, Trusted Paths for Browsers, Proceedings of the 11th USENIX Security Symposium, USENIX Association. Berkeley, CA, USA, pp. 263 – 279, 2002.
 - [22] D. Parsons, H. Ryu and M. Cranshaw, "A Study of Design Requirements for Mobile Learning Environments", Proceedings of the Sixth IEEE International Conference on Advanced Learning Technologies, pp. 96-100, 2006